

Reception Curriculum Overview

Topic	Communication & Language. Literacy	Physical Development	Personal, social and emotional development	Mathematics	Understanding the World	Expressive arts and design
Myself!	Taking turns in conversation. Listening attentively to stories. Sequencing events. Talking about story characters and events. Recognise say the sound and form letters. Respond to instructions.	Independent dressing and undressing for P.E. Fine motor control - threading, sewing, tracing. Moving safely and confidently on apparatus. Hold and use a pencil correctly. Begin to form recognisable letters. Eat a healthy range of food and understand the need for a variety in food. Yoga activities.	Develop positive relationships. Speak in a familiar group. Develop confidence and understanding moving around school.	Counting to ten and then twenty. Counting on. Sort and name 2D shapes. Adding by combining sets. Combine length and height and using associated language.	Parts of the body and their function. The Senses. Healthy Eating. What makes people special?- Christianity & Judaism. Use technology safely. Complete a simple computer program	Correct handling of paint brush. Experiment with colours. Colour mixing, printing. Colour matching in the environment. Introduction to percussion instruments and use to accompany singing. Home corner role play.
Teddy Bears and Tinsel	Stories for writing - using bear stories as a starting point; Goldilocks, Whatever Next, We're Going on a Bear Hunt etc. Different forms of writing; lists, labels, invitations etc. Recognise say the sound and form letters. Maintain concentration and sit quietly during appropriate activity.	Independent dressing and undressing for P.E. and for playtime or other outdoor activities. Participate safely and confidently in P.E. lessons. Show increasing control over objects. Negotiate space successfully. Thread large eyed needle and sew using large stitches.	Discuss Goldilocks behaviour; consider issues such as talking to strangers, taking things without asking, damaging property and saying sorry.	Comparing two numbers or quantities, recognising which is less and which is more. Counting forwards and backwards to and from 10. Recognise numbers to 10. Find 1 more or less than a number. Recognise 3D shapes. Begin to recognise numbers to 20. Measure using non-standard units. Use comparative language.	Investigate different materials and find out what things are made from. Sort according to a criteria. Investigate textures. Early map making - Goldilocks journey. Discuss past and present events in own life. Use paint program to design a teddy. What is Christmas ?- Christianity.	Paint a picture of a teddy. Sew round a teddy outline. Make Christmas cards etc. Role-play familiar stories. Plan a teddy bears picnic. Learn Christmas songs. Participate in whole school performance. Toy shop role play.
Penguins and Polar Bears	Recognise say the sound and form letters. Begin to build sight vocabulary of high frequency words. Sharing stories about the topic. Exploring features of non-fiction books. Literacy relating to story, bookmaking. Listen and respond to ideas expressed by other.	Participate safely and confidently in P.E. and in outdoor play. Build towers using cubes and copy a pattern using kits. Make models using kits. Develop good balance, jump and land appropriately.	Understand the need for safety around hot objects. Discuss the qualities of a good friend. Show awareness of which adults to trust and of staying safe. Caring for animals in the environment e.g. feeding birds.	Subtract by counting back. Use vocabulary in adding and subtracting. Use mathematical names and terms for 2D and 3D shapes. Begin to create number sentences. Use everyday words to describe position and to give directions.	Develop investigative skills. Discuss properties of ice. Research ways animals and humans adapt to their environment and seasons. Locate North and South Poles. Geographical features of hot and cold regions. Use programmable equipment - BeeBots. Celebrations:	Printing using stencils. Using pastels. Blending using chalk and charcoal. Add more detail to drawing of people. Make own igloo and investigating properties of ice. Singing and using percussion. Igloo role play.

				Begin to recognise left and right. Use language such as more and less to compare.	Chinese New Year.	
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<p>The Farm - including 'What the ladybird heard'</p>	<p>Consolidate understanding of letter/sound correspondence. Build sight vocabulary. Respond to stories, show understanding of plot, character, setting, story sequence. Attempt writing for different purposes. Speak with confidence and control, showing an awareness of the listener. Understand time sequence concepts and use terms correctly.</p>	<p>Participate safely and confidently in P.E. and in outdoor play. Handle equipment and tools effectively, including pencils for writing. Construct more elaborate models using kits. Complete jig-saws.</p>	<p>Discuss how we show our feelings and how they can sometimes make us behave. Think about ways we can resolve conflicts with others by finding compromise.</p>	<p>Begin to relate addition to combining two groups of objects and subtraction to 'taking away'. Begin to count on from a smaller number to a larger number. Understand the process of doubling and how to double numbers. Explore halving objects and amounts. Begin to recognize our coins and understand that they all have a different value. Positional language and o'clock times.</p>	<p>To learn that there are many different kinds of animals and that they have different features. To learn about farm animals and produce. Notice similarities and differences between animals and their young. Know that some animals only live in water. Learn about farms and the role of the farmer. Explore light and dark. Use the computer to add text to pictures. What is Easter? - Christianity.</p>	<p>Look at animal patterns in nature. Make models of the three little pigs houses - plan, make and test. Participate in musical activities. Farm shop role play.</p>
<p>Dinosaurs</p>	<p>Consolidate understanding of letter/sound correspondence. Build sight vocabulary and use in own writing. Share dinosaur fiction and non-fiction. Research dinosaur facts and share information with others. Complete fact files. Add labels, captions and speech bubbles to pictures. Enjoy jokes and riddles and show a sense of humour. Create dinosaurs traps and messages to develop imagination.</p>	<p>Participate safely and confidently in P.E. and in outdoor play. Manage new challenges and risks safely. Draw a person with head, body, arms, legs, nose, mouth and eyes.</p>	<p>Explain own knowledge and understanding and ask appropriate questions of others. Play co-operatively and understand the need for rules and fair play.</p>	<p>Numbers to 20 and beyond, counting, estimating, ordering and recording. Count in 2's, 5's, 10's. Record number sentences. Know pairs of numbers to 10 and 20. Recognise coins and add two coins to find the value. Begin to recognise the value of each digit in a teen number. Find doubles and halves of numbers and shapes.</p>	<p>Explore different ways we can find out the past. Recognise and identify different dinosaur species. Sort dinosaurs according to different criteria. To investigate how environments develop and change over time. Investigate conditions dinosaurs needed and why they become extinct. Use the internet to research dinosaurs. Create erupting volcano.</p>	<p>Collage and models of dinosaurs and their environment. Create 3d clay dinosaurs. Press-prints and monoprints. Dinosaur park role play. Singing and percussion. Dinosaur small world.</p>
	<p>Read familiar sounds and words in the environment. Use phonic knowledge to</p>	<p>Safely take part in PE sessions focussed on skill development in</p>	<p>Discuss the behaviour of pirates and mermaids.</p>	<p>Numbers to 20 and beyond, counting, estimating, ordering and</p>	<p>Explore rock pools, the sea and small world environments.</p>	<p>To learn and sing traditional pirate songs.</p>

<p>Pirates and Mermaids</p>	<p>create a messages in a bottle. Read and create clues to find the treasure. Plan a party and share ideas of games and pirate themed activities. Research pirates and discuss their behaviour. Recall and write own version of a familiar mermaid story. Create lists and instruction for the party planning. Build sight vocabulary of new high frequency words and begin to use some in own writing. Writing activities based on texts linked to the topic e.g. the rainbow fish, sharing a shell and pirates love underpants. To learn and use pirate related vocabulary in role play. Create treasure maps highlighting landmarks. To plan and write own pirate and mermaid story. Mark-making in the sand.</p>	<p>preparation for Sports Day. Refine letter formation and practise writing letters on the lines. Manipulate small equipment effectively including tools for cooking, water pistols and pencils. Practie balancing, walking the plank just like a pirate.</p>	<p>To understand that some behaviour is unacceptable. To play games with rules and follow instructions. Learning to do the right thing and make the right choices - thinking for yourself.</p>	<p>recording, finding one more and less. Recognise numbers and count to 100. Count in 2's, 5's and 10's. Practical addition and subtraction, record number sentences. Begin to know pairs of numbers which add up to 10 and 20. Begin to recognize patterns in addition. Revisit recognising coins and begin to add two coins together to find the value. Explore measures; length, height, weight and capacity using non-standard units.</p>	<p>Build own boats using bottles and corks to revisit floating and sinking. Race the boats across the water - explore results and possibilities. To follow a treasure map using clues to find the prize. Learn how to stay safe whilst near the sea and water. Consider sun safety. Research the life of historical pirates. Role play activities in the class pirate boat and mermaid area.</p>	<p>To add movements to music. Paint shells using small paintbrushes. Make own mermaid tails for small world characters. Create a rainbow fish using clay. Create own mermaid character and accessories.</p>
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