

# Maths Calculation Policy



This policy has been largely adapted from the White Rose Maths Hub Calculation Policy with further material added.

### **Objective & Strategy**

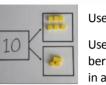
## **Concrete**

### **Abstract**

Combining two
parts to make a
whole: part- whole
model







Use part part whole model

Use cubes to add two numbers together as a group or in a bar

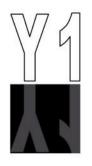


3 Balls 2 Balls

Use pictures to add two numbers together as a group or in a bar



10c 6 + 4 Use the part-part whole diagram as shown above to move



Startng at the bigger number and countng on



Start with the larger number on the bead string and then count on to the smaller number 1 by 1 to find the answer

12 + 5 c 17

**Pictorial** 

Start at the larger number on the number line and count on in ones or in one jump to find the answer

5 + 12 c 17

Place the larger number in your head and count on the smaller number to find your answer

into the abstract

Regrouping to make 10



6 + 5 c 11

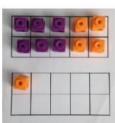
3+9=

Use pictures or a number line Regroup or partton the smaller number using the part part whole model to make 10

7 + 4c 11

If I am at seven, how many more do I need to make 10 How many more do I add on now?

This is an essental skill for column additon later.



bigger number and use the smaller number to make 10 Use ten frames

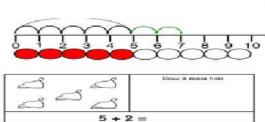
Start with the

.

Represent & use number bonds and related subtracton facts within 20



2 more than 5



Emphasis should be on the language

'1 more than 5 is equal to 6.'

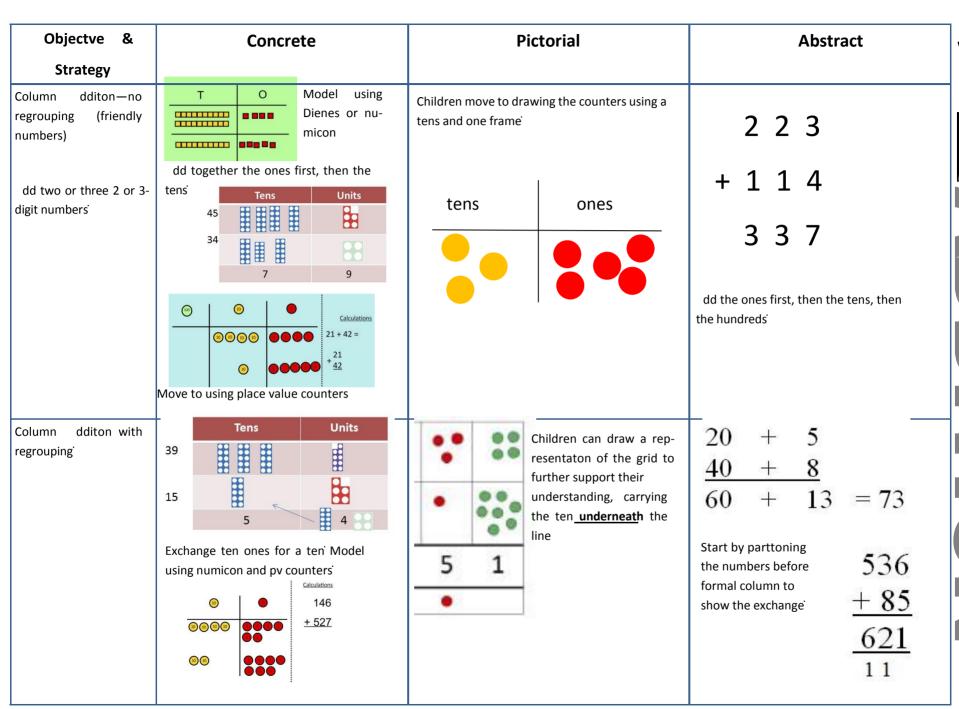
'2 more than 5 is 7.'

'8 is 3 more than 5.'

#### Objectve & Concrete **Pictorial Abstract** Strategy 50c 30 c 20 dding multples of 20 + 30 c 50ten 70 c 50 + 2040 + □ = 60 30 + 50 = \_\_\_\_ Model using dienes and bead strings Use representations for base ten Use known number Children 16 - 1 = + 1 = 16facts plore ways of = 16 making num-Part part whole bers within 20 = 20 = 20 20 - = Using known facts \_\_\_ + \_\_\_ 3 + 4 = 7leads to | | | + | | | = | | | | | | | 30 + 40 = 70leads to 300 + 400 = 700 Children draw representations of H,T and O 23 25 Bar model 3 + 4 c 77 + 3 c 1023 + 25 c 48

Objectve &	Concrete	Pictorial	Abstract
Strategy			
dd a two digit number and ones	17 + 5 c 22  Use ten frame to make 'magic ten  Children explore the patern'  17 + 5 c 22  27 + 5 c 32	Use part part whole and number line to model 3 2 16 + 7	17 + 5 c 22  Explore related facts  17 + 5 c 22  5 + 17 c 22  22 22 22 - 17 = 5  17 5
dd a 2 digit num- ber and tens	25 + 10 c 35  Explore that the ones digit does not change	27 + 30 +10 +10 +10 	27 + 10 c 37 27 + 20 c 47 27 + $\square$ = 57
dd two 2-digit numbers		+20 +5 Or +20 +3 +2 47 67 72 47 67 70 72	25 + 47 20 + 5 40 + 7 20 + 40 c 60 5+ 7 c12
	Model using dienes , place value counters and numicon	Use number line and bridge ten using part whole if necessary	60 + 12 c 72
dd three 1-digit numbers		Regroup and draw representation	4 + 7 + 6 = 10 + 7 $= 17$ Combine the two numbers that make/
	Combine to make 10 first if possible, or	+ 6 15	bridge ten then add on the third

bridge 10 then add third digit



## Objectve &

## Strategy

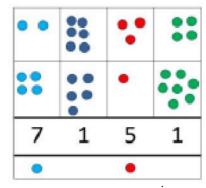
Y4—add numbers with up to 4 digits

#### Concrete

Children contnue to use dienes or pv counters to add, exchanging ten ones for a ten and ten tens for a hundred and ten hundreds for a thousand

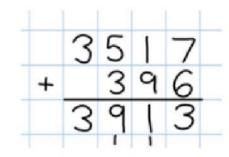
Hundreds	Tens	Ones
	010111	0000
	11111	

**Pictorial** 



Draw representations using pv grid

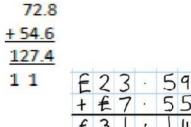
### **Abstract**





Contnue from previous work to carry hundreds as well as tens

Relate to money and measures



12.0					
+ 54.6					
127.4					
1 1	E	2	3		59
	+	£	7		55
	€	3	Ţ	,	14

	8	1,	0	5	9
		3	6	6	8
	1	5.	3	0	1
+	2			5	1
١	2	0	5	7	9
	1	1	1	1	Ţ,

		2	3		3	6	1
Insert zeros for			9	٠	0	8	0
place holders		5	9	٠	7	7	0
place fiolacis	+		1	٠	3	0	0
		9	3		5	1	1/
		2	- 1		2		1

Y5—add numbers with more than 4 digits

dd decimals with 2 decimal places, including money

s year	4
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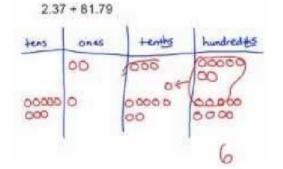
tens	ones	9	tenths	hundredths
	00	3840	00	0000

Introduce decimal place value counters and model exchange for additon

Y6—add	several	num-
bers of i	ncreasing	com-
plexity		

Including adding money, measure and decimals with different numbers of decimal points

s Y5



s Y5

Objectve & Strategy	Concrete	Pictorial	Abstract
Taking away ones	Use physical objects, counters, cubes etc to show how objects can be taken away $6-4=2$ $4-2=2$	$ \begin{array}{cccc}  & & & & & & & & & & \\  & & & & & & & &$	7—4 = 3 16—9 = 7
Countng back	Move objects away from the group, countng backwards Move the beads along the bead string as you count backwards	5 - 3 = 2 Count back in ones using a number line	Put 13 in your head, count back 4 What number are you at?
Find the Difference	Compare objects and amounts  7 'Seven is 3 more than four'  4 'I am 2 years older than my sister'  5 Pencils  Lay objects to represent bar model	Count on using a number line to find the difference	Hannah has12 sweets and her sister has 5 How many more does Hannah have than her sister?

Objectve & Strategy	Concrete	Pictorial	Abstract
Represent and use number bonds and related subtracton facts within 20 Part Part Whole model	Link to additon Use PPW model to model the inverse lift 10 is the whole and 6 is one of the arts, what s the other part? $10-6=4$	Use pictorial representations to show the part	Move to using numbers within the part whole model 5
Make 10	14—9  Make 14 on the ten frame Take 4 away to make ten, then take one more away so that you have taken 5	13—7  13—7 = 6  Jump back 3 first, then another 4 Use ten as the stopping point	16—8  How many do we take off first to get to 10? How many lef to take off?
Bar model	5-2 = 3		8 2 10 c 8 + 2 10 c 2 + 8 10-2 = 8 10-8 = 2

Objectve & Strategy	Concrete	Pictorial	Abstract
Regroup a ten into ten ones	Use a PV chart to show how to change a ten into ten ones, use the term 'take and make'	20 – 4 =	20—4 = 16
Parttoning to subtract without regrouping 'Friendly numbers'	Use Dienes to show how to partton the number when subtractng without regrouping	Children draw representations of Dienes and cross off	43—21 = 22
Make ten strategy  Progression should be crossing one ten, crossing more than one ten, crossing the hundreds.	34—28 Use a bead bar or bead strings to model counting to next ten and the rest	76 80 90 93 'counting on' to find 'difference'  Use a number line to count on to next ten and then the rest	93—76 = 17

Objectve & Strategy	Concrete	Pictorial	Abstract
Column subtracton without regrouping (friendly numbers)	Use base 10 or Numicon to model	Darw representations to support understanding	$47 - 24 = 23$ $-\frac{40 + 7}{20 + 3}$ Intermediate step may be needed to lead to clear subtracton under- standing
Column subtracton with regrouping	Tens Units	45 -29 Tens   Ones	836-254=582  300 130 6  200 50 4  500 80 2  Begin by part-toning into pv columns
	Begin with base 10 or Numicon Move to pv counters, modelling the exchange of a ten into ten ones Use the phrase 'take and make' for exchange	Children may draw base ten or PV counters and cross off	7 28 - 582 = 146  Then move to formal method  5 8 2  1 4 6

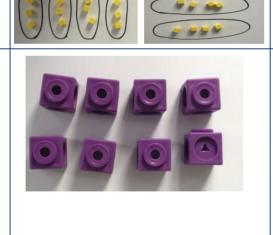
Objectve & Strategy	Concrete	Pictorial	Abstract
Subtractng tens and ones  Year 4 subtract with up to 4 digits'  Introduce decimal subtracton through context of money	234 - 179	Children to draw pv counters and show their exchange—see Y3	2 X 5 4 - 1 5 6 2 1 1 9 2 Use the phrase 'take and make' for exchange
Year 5- Subtract with at least 4 digits, including money and measures Subtract with decimal values, including mixtures of integers and decimals and aligning the decimal	s Year 4	Children to draw pv counters and show their exchange—see Y3	**************************************
Year 6—Subtract with increasingly large and more complex numbers and decimal values			**************************************

Objectve & Strategy	Concrete	Pictorial	Abstract
Doubling	Use practical activities using manipulatives including cubes and Numicon to demonstrate doubling	Double 4 is 8	Partton a number and then double each part before recombining it back together.  16 10 6 12 20 + 12 C 32
Countng in mult- ples	Count the groups as children are skip countng, children may use their fingers as they are skip countng.	Children make representations to show counting in multiples	Count in multples of a number aloud Write sequences with multples of numbers 2, 4, 6, 8, 10  5, 10, 15, 20, 25, 30
Making equal groups and countng the total	x = 8 Use manipulatves to create equal groups	Draw to show 2 x 3 = 6  Draw and make representations	2 x 4 c 8

Objectve &	Concrete	Pictorial	Abstract
Strategy			
Repeated additon	Use different objects to add equal groups	Use pictorial including number lines to solve prob  There are 3 sweets in one bag.  How many sweets are in 5 bags altogether?  3+3+3+3+3 = 15	Write additon sentences to describe objects and pictures
Understanding ar- rays	Use objects laid out in arrays to find the answers to 2 lots 5, 3 lots of 2 etc'	Draw representations of arrays to show understanding	3 x 2 c 6 2 x 5 c 10

Objectve & Strategy	Concrete	Pictorial	Abstract
Doubling	Model doubling using dienes and PV counters  40 + 12 c 52	Draw pictures and representations to show how to double numbers	Partton a number and then double each part before recombining it back together.  16 10 10 1 12 20 1 20 1 20 1 20 20 1 20 20 20 20 20 20 20 20 20 20 20 20 20
Countng in mult- oles of 2, 3, 4, 5, 10 from 0 (repeated additon)	Count the groups as children are skip countng, children may use their fingers as they are skip countng Use bar models  5 + 5 + 5 + 5 + 5 + 5 + 5 + 5 c 40	Number lines, counting stcks and bar models should be used to show representation of counting in multiples.  3 3 3 3 3	Count in multples of a number aloud  Write sequences with multples of numbers  0, 2, 4, 6, 8, 10  0, 3, 6, 9, 12, 15  0, 5, 10, 15, 20, 25, 30

## **Objectve &** Strategy Multplicaton is commutatve Using the Inverse This should be taught alongside division, so pupils learn how they work alongside each other.



represent different equations and that, as

multplication is commutative, the order of the multplicaton does not affect the answer

Concrete

Create arrays using counters and cu-

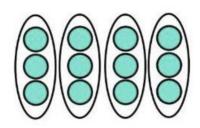
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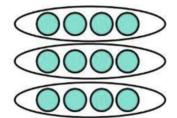
Numicon

Pupils should understand



Use representations of arrays to show different calculatons and explore commutativity







 $12 c 4 \times 3$ 

Use an array to write multiplication sentences and reinforce repeated addition.

**Abstract** 



$$5 + 5 + 5 = 15$$

$$3 + 3 + 3 + 3 + 3 = 15$$

$$5 \times 3 = 15$$

$$3 \times 5 = 15$$

2 x 4 c 8

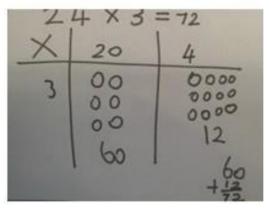
Show all 8 related fact family sentences

## **Objective &** Concrete Strategy Grid method Show the links with arrays to first introduce the grid method 4 rows of 10 4 rows Move onto base ten to move towards a more compact method 4 rows of 13 Move on to place value counters to show how we are finding groups of a number We are multplying by 4 so we need 4 rows (10) Calculations 4 x 126 Fill each row with 126 Calculations 4 x 126 dd up each column, startng with the ones making any exchanges needed Then you have your answer

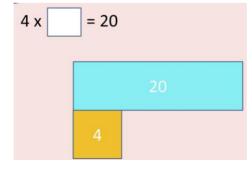
## **Pictorial**

Children can represent their work with place value counters in a way that they understand

They can draw the counters using colours to show different amounts or just use the circles in the different columns to show their thinking as shown below



Bar model are used to explore missing numbers



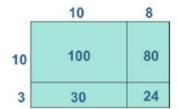
### **Abstract**

Start with multplying by one digit numbers and showing the clear addition alongside the grid

×	30	5
7	210	35

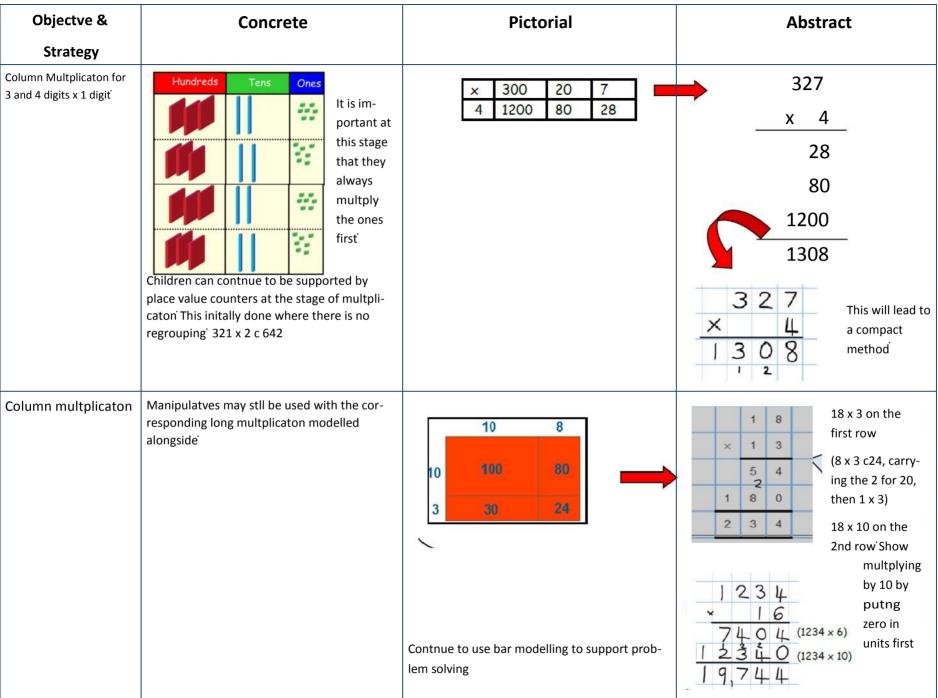
$$210 + 35 = 245$$

Moving forward, multply by a 2 digit number showing the different rows within the grid method



#### **Objective & Strategy Pictorial Abstract** Concrete Children can represent their work with place Grid method recap Use place value counters to show how we value counters in a way that they understand Start with multplying by one digit numfrom year 3 for 2 are finding groups of a number We are mulbers and showing the clear additon They can draw the counters using colours to digits x 1 digit tplying by 4 so we need 4 rows alongside the grid show different amounts or just use the circles in the different columns to show their thinking as Calculations × 30 5 4 x 126 shown below Move to multplying 7 210 35 = 72 3 digit numbers by Fill each row with 126 210 + 35 = 2451 digit (year 4 expectaton) 0000 0000 0000 dd up each colu making any exchanges needed Column multplicaton Children can contnue to be supported by 327 place value counters at the stage of multpli-300 20 caton This initally done where there is no 80 28 1200 Χ regrouping 321 x 2 c 642 28 Hundreds Ones The grid method my be used to show how this relates to a formal writen method 80 It is important at 1200 this stage that they 1308 always multply This may lead 480 -8=(472) the ones to a compact Bar modelling and number lines can support firsť method learners when solving problems with multplicaton alongside the formal writen methods The corresponding long multplication is mod-

elled alongside



Objectve &	Concrete	Pictorial	Abstract
Strategy			
Multplying decimals			Remind children that the single digit belong
up to 2 decimal plac-			in the units column Line up the decimal points in the queston and the answer
es by a single digit			points in the queston and the answer
			3 · 1 9
			× 8
			25.52
			7

Objectve &	Concrete	Pictorial	Abstract
Strategy Division as sharing		Children use pictures or shapes to share quant-	12 shared between 3
Use Gordon ITPs for modelling		tes'  \$\frac{1}{2} \frac{1}{2} \frac{1} \frac{1}{2} \frac{1}{2} \frac{1}{2} \frac{1}{2} \frac{1}{2} \f	4
		Sharing:	
		12 shared between 3 is 4	
	10		
	I have 10 cubes, can you share them equally in 2 groups?		
	_ 8.0 aps.		

Objectve & Strategy	Concrete	Pictorial	Abstract
Division as sharing	I have 10 cubes, can you share them equally in 2 groups?	Children use pictures or shapes to share quant- tes'  8 ÷ 2 = 4  Children use bar modelling to show and support understanding'  12  12 ÷ 4 c 3	12 ÷ 3 c 4
Division as grouping	Divide quanttes into equal groups  Use cubes, counters, objects or place value counters to aid understanding	Use number lines for grouping  12 ÷ 3 = 4  Think of  ber of groups you are dividing by and work out how many would be within each group  20  20  20  7  20  20  20  20  20  20	28 ÷ 7 c 4  Divide 28 into 7 groups How many are in each group?

Objectve &	Concrete	Pictorial	Abstract
Strategy			
Division as grouping	Use cubes, counters, objects or place value counters to aid understanding	Contnue to use bar modelling to aid solving division problems	How many groups of 6 in 24?
		?	24 ÷ 6 c 4
	24 divided into groups of 6 c 4	$20 \div 5 = ?$ 5 x ? = 20	
	96 ÷ 3 = 32		
Division with arrays	Link division to multplicaton by creatng an array and thinking about the number sentences that can be created	Draw an array and use lines to split the array into groups to make multplicaton and division sentences	Find the inverse of multplicaton and division sentences by creating eight linking number sentences.  7 x 4 c 28  4 x 7 c 28  28 ÷ 7 c 4  28 ÷ 4 c 7  28 c 7 x 4
	Eg 15 ÷ 3 c 5 5 x 3 c 15 15 ÷ 5 c 3 3 x 5 c 15		28 c 4 x 7 4 c 28 ÷ 7 7 c 28 ÷ 4

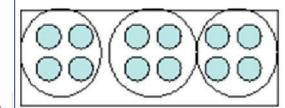
Objectve &	Concrete	Pictorial	Abstract
Strategy Division with remainders	Concrete  14 ÷ 3 c  Divide objects between groups and see how much is lef over	Jump forward in equal jumps on a number line then see how many more you need to jump to find a remainder.  Draw dots and group them to divide an amount and clearly show a remainder.  Use bar models to show division with remainders:  37  10 10 10 10 7	Abstract  Complete writen divisions and show the remainder using r  29 ÷ 8 = 3 REMAINDER 5
	Example withou 40 ÷ 5 Ask *How many  Example with re 38 ÷ 6  For larger number jumps can be recommended.	5s in 40?" 5 + 5 + 5 + 5 + 5 + 5 + 5 + 5 = 8 f 0 5 10 15 20 25 30 35 40	a remainder of 2

Concrete		te
96 ÷ 3	Tens	Units
	3	2
3	0 0 0 0 0 0 0 0 0	• •
	0000	Calculat 42 ÷ 3
Start with sharing 40	into three group	s We can put 1
	(10) (10) (10)	
	3 Use place bus stop n  42 ÷ 3c Start with sharing 40 ten in each	96 ÷ 3  Tens  3  O

## n contnue to use drawn diagrams

Students can contnue to use drawn diagrams with dots or circles to help them divide numbers into equal groups

**Pictorial** 



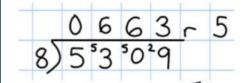
Encourage them to move towards countng in multples to divide more efficiently

## **Abstract**

Begin with divisions that divide equally with no remainder

Move onto divisions with a remainder

Finally move into decimal places to divide the total accurately





Step 1—a remainder in the ones

- 4 does not go into 1 (hundred). So combine the 1 hundred with the 6 tens (160).
- 4 goes into 16 four times.
- 4 goes into 5 once, leaving a remainder of 1.

- 8 does not go into 3 of the thousands. So combine the 3 thousands with the 2 hundreds (3,200).
- 8 goes into 32 four times  $(3,200 \div 8 = 400)$
- 8 goes into 0 zero times (tens).
- 8 goes into 7 zero times, and leaves a remainder of 7.



Step 1 contnued

h t o 0 6 1 4 ) 2 4 7 <u>- 4</u> 3

When dividing the ones, 4 goes into 7 one time. Multiply  $1 \times 4 = 4$ , write that four under the 7, and subract. This finds us the remainder of 3.

Check: 4 × 61 + 3 = 247

When dividing the ones, 4 goes into 9 two times. Multiply  $2 \times 4 = 8$ , write that eight under the 9, and subract. This finds us the remainder of 1.

Check:  $4 \times 402 + 1 = 1,609$ 

Step 2—a remainder in the tens

1. Divide.	2. Multiply & subtract.	3. Drop down the next digit.
t o 2 2)58	1 0 2 2) 5 8 -4 1	t o 29 2)5 <mark>8</mark> -4↓ 18
Two goes into 5 two times, or 5 tens ÷ 2 = 2 whole tens but there is a remainder!	To find it, multiply 2 × 2 = 4, write that 4 under the five, and subtract to find the remainder of 1 ten.	Next, drop down the 8 of the ones next to the leftover 1 ten. You combine the remainder ten with 8 ones, and get 18.

1. Divide.	2. Multiply & subtract.	3. Drop down the next digit.
t o	t o	t o
2 <mark>9</mark> 2 ) 5 8	29	2 <del>2 9</del> 2 ) 5 8
<u>-4</u>	<u>-4</u>	<u>-4</u>
18	18	1 8 - 1 8
	0	0
Divide 2 into 18. Place 9 into the quotient.	Multiply $9 \times 2 = 18$ , write that 18 under the 18, and subtract.	The division is over since there are no more digits in the dividend. The quotient is 29.





Step 2—a remainder in any of the place values

1. Divide.	2. Multiply & subtract.	3. Drop down the next digit.
1 2)278	2 ) 2 7 8 -2 0	18 2)2 <mark>7</mark> 8 -2↓ 0 <mark>7</mark>
Two goes into 2 one time, or 2 hundreds $\div$ 2 = 1 hundred.	Multiply 1 × 2 = 2, write that 2 under the two, and subtract to find the remainder of zero.	Next, drop down the 7 of the tens next to the zero.
Divide.	Multiply & subtract.	Drop down the next digit.
13 2)278 -2 07	13 2)278 -2 07 -6	13 2)278 -2 07 -6 18
Divide 2 into 7. Place 3 into the quotient.	Multiply 3 × 2 = 6, write that 6 under the 7, and subtract to find the remainder of 1 ten.	Next, drop down the 8 of the ones next to the 1 leftover ten.
1. Divide.	2. Multiply & subtract.	3. Drop down the next digit.
13 <mark>9</mark> 2)278 -2 07 -6	139 2)278 -2 07 -6 18 -18	139 2)278 -2 07 -6 18 -18
Divide 2 into 18. Place 9 into the quotient.	Multiply 9 × 2 = 18, write that 18 under the 18, and subtract to find the remainder of zero.	There are no more digits to drop down. The quotient is 139.